

rico gusman

multi award winning conceptual creative director

featuring conceptual film work

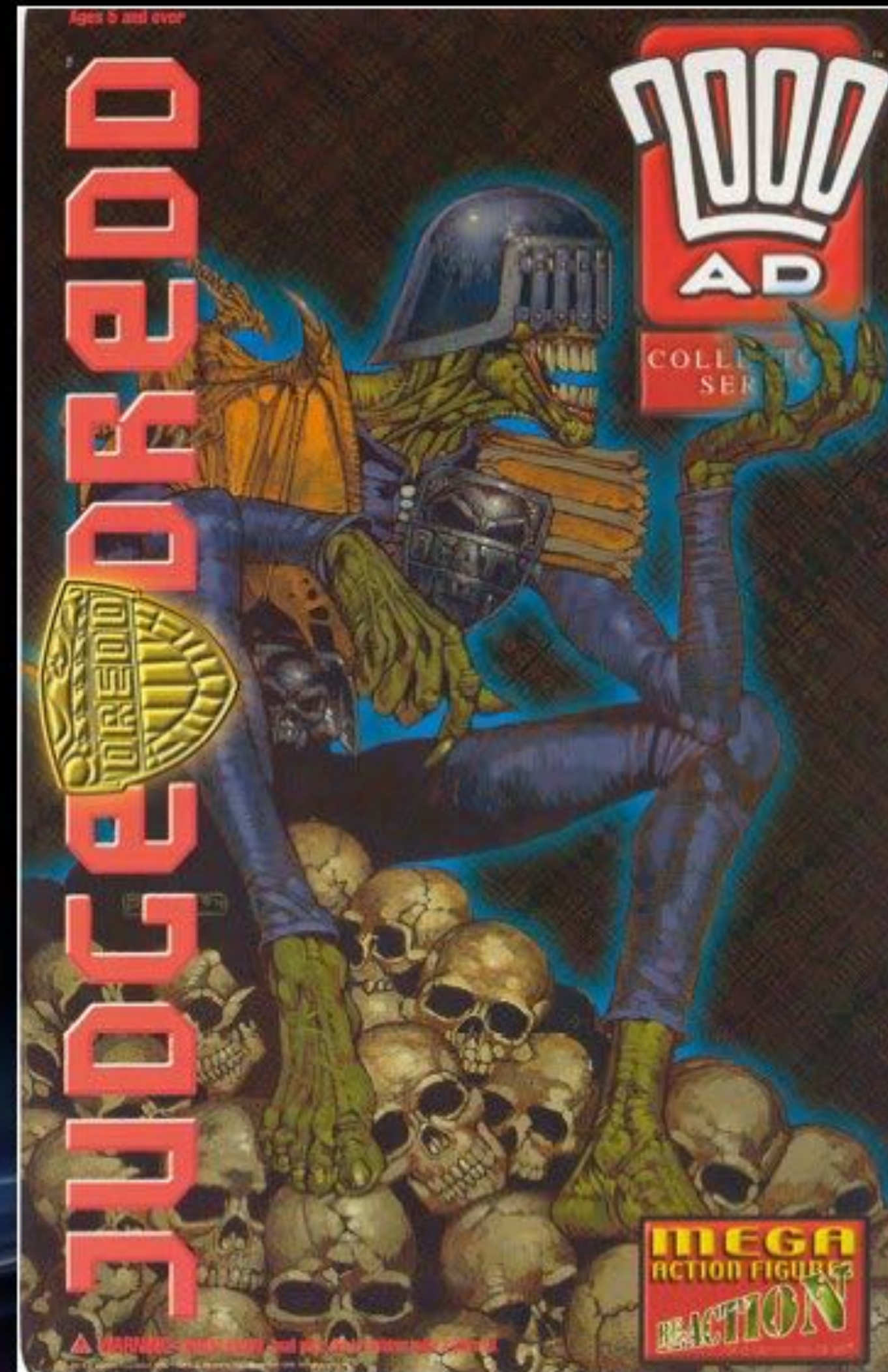


Albatross character and development concepts (2016)



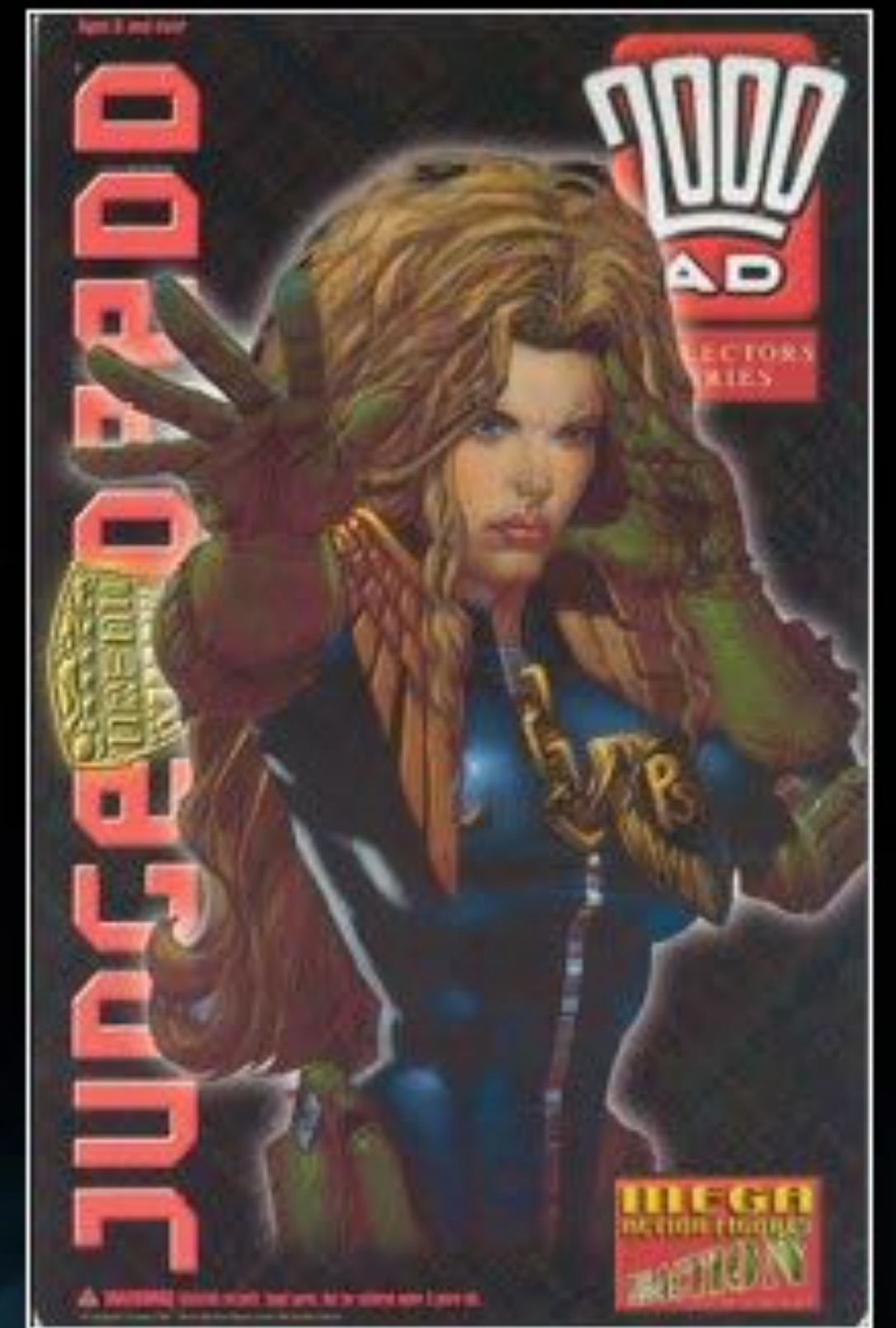
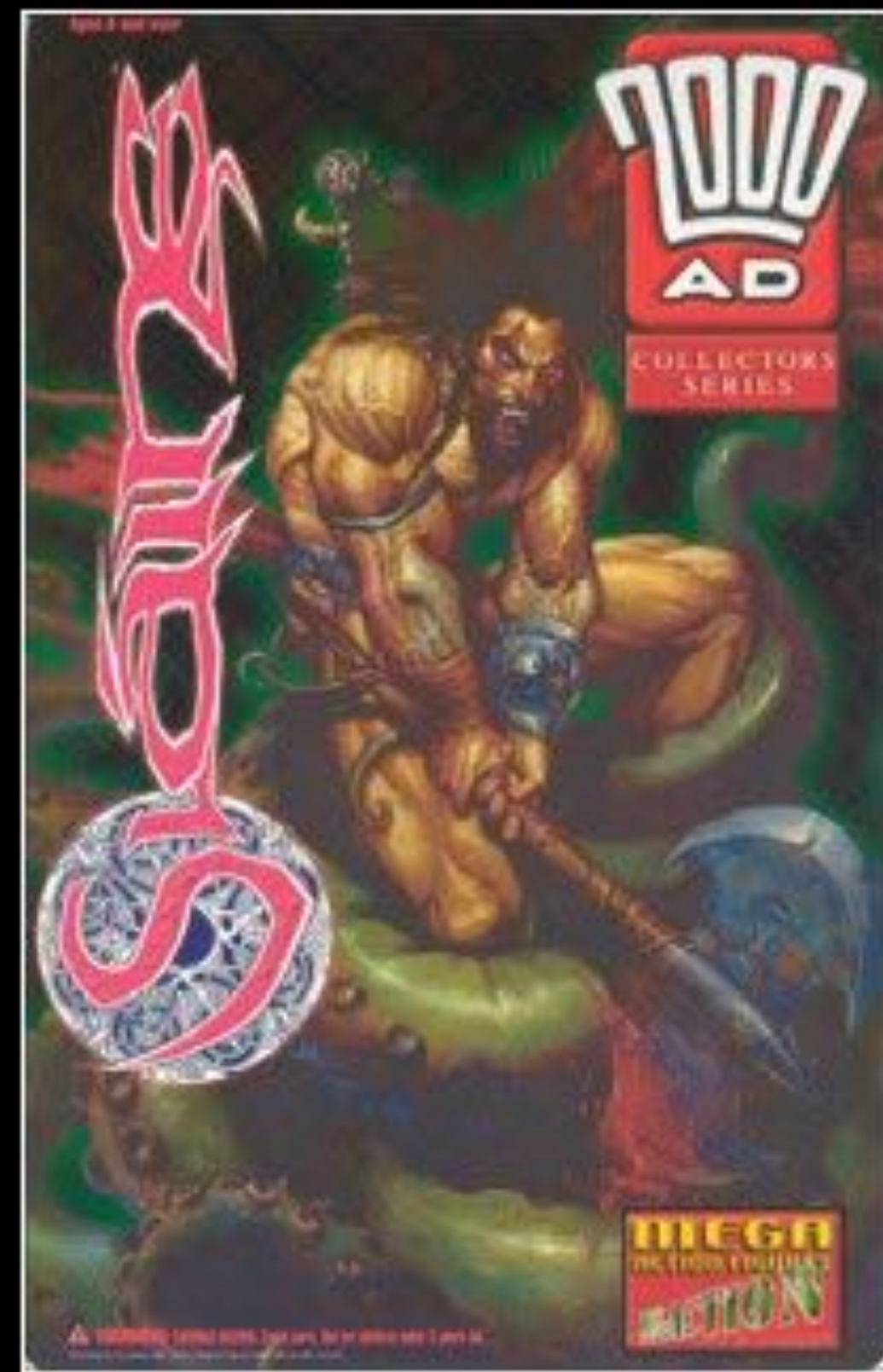
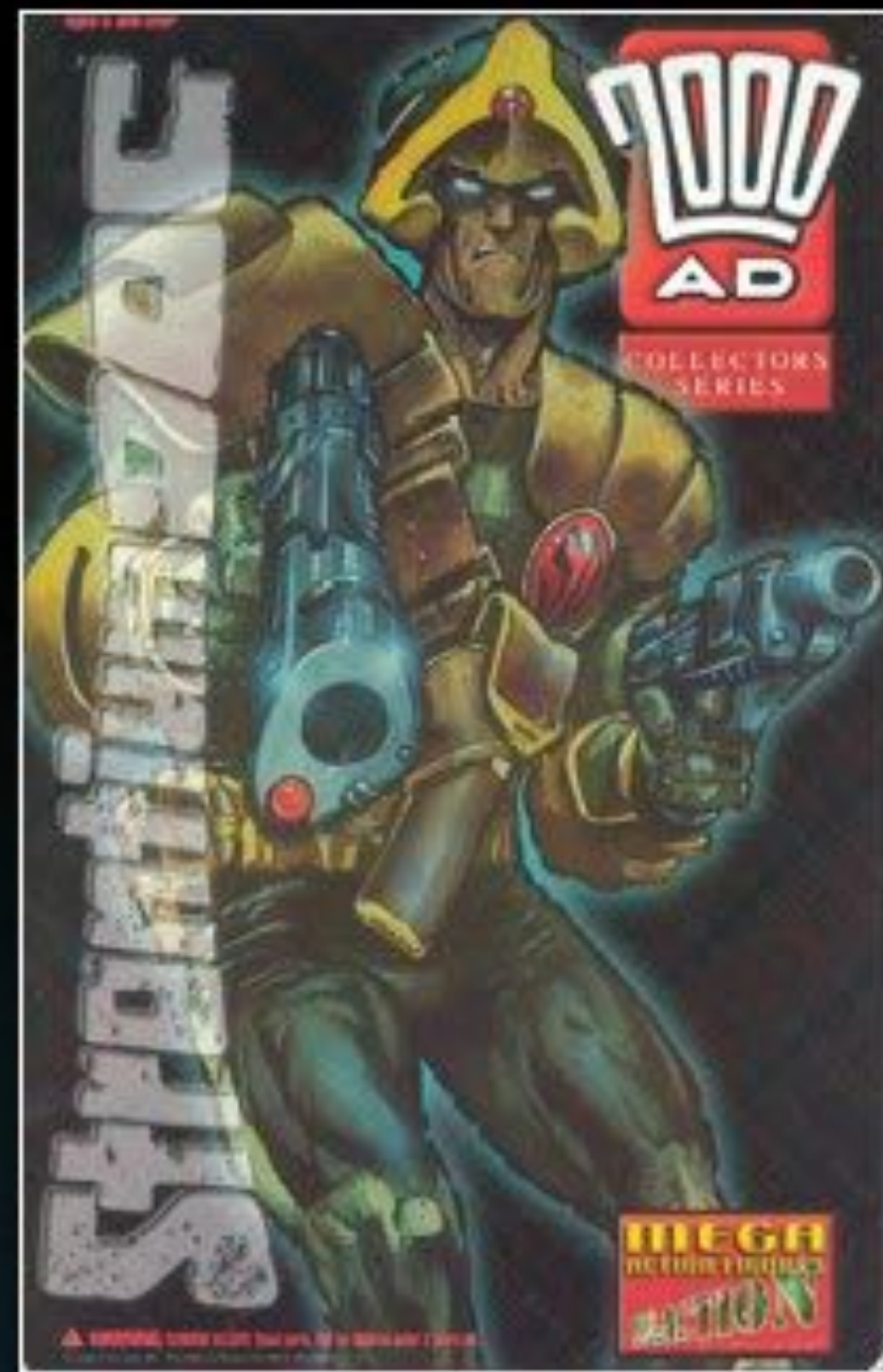
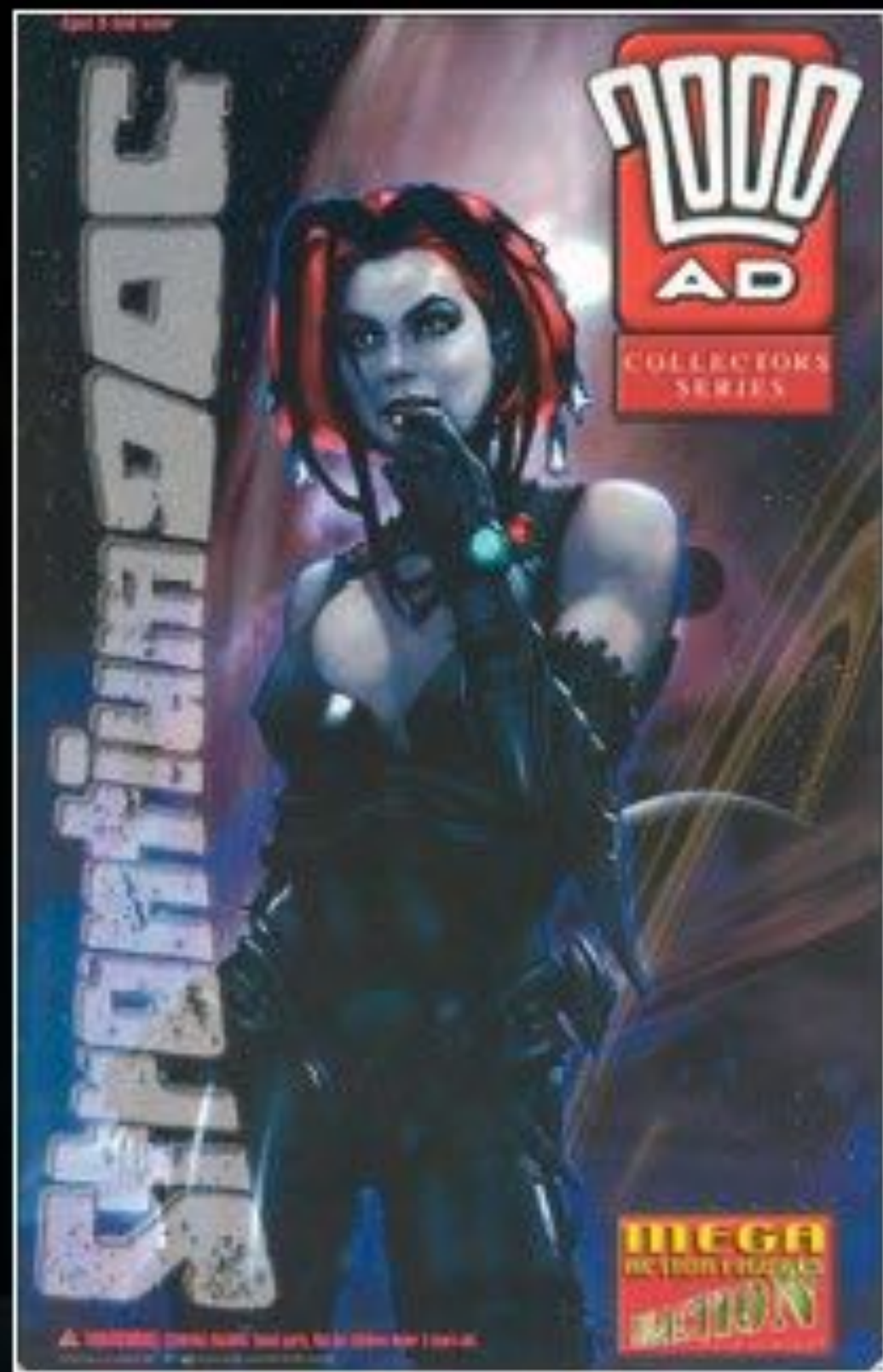
acclaim studios and sony playstation

digital airbrush promo and development (as used)

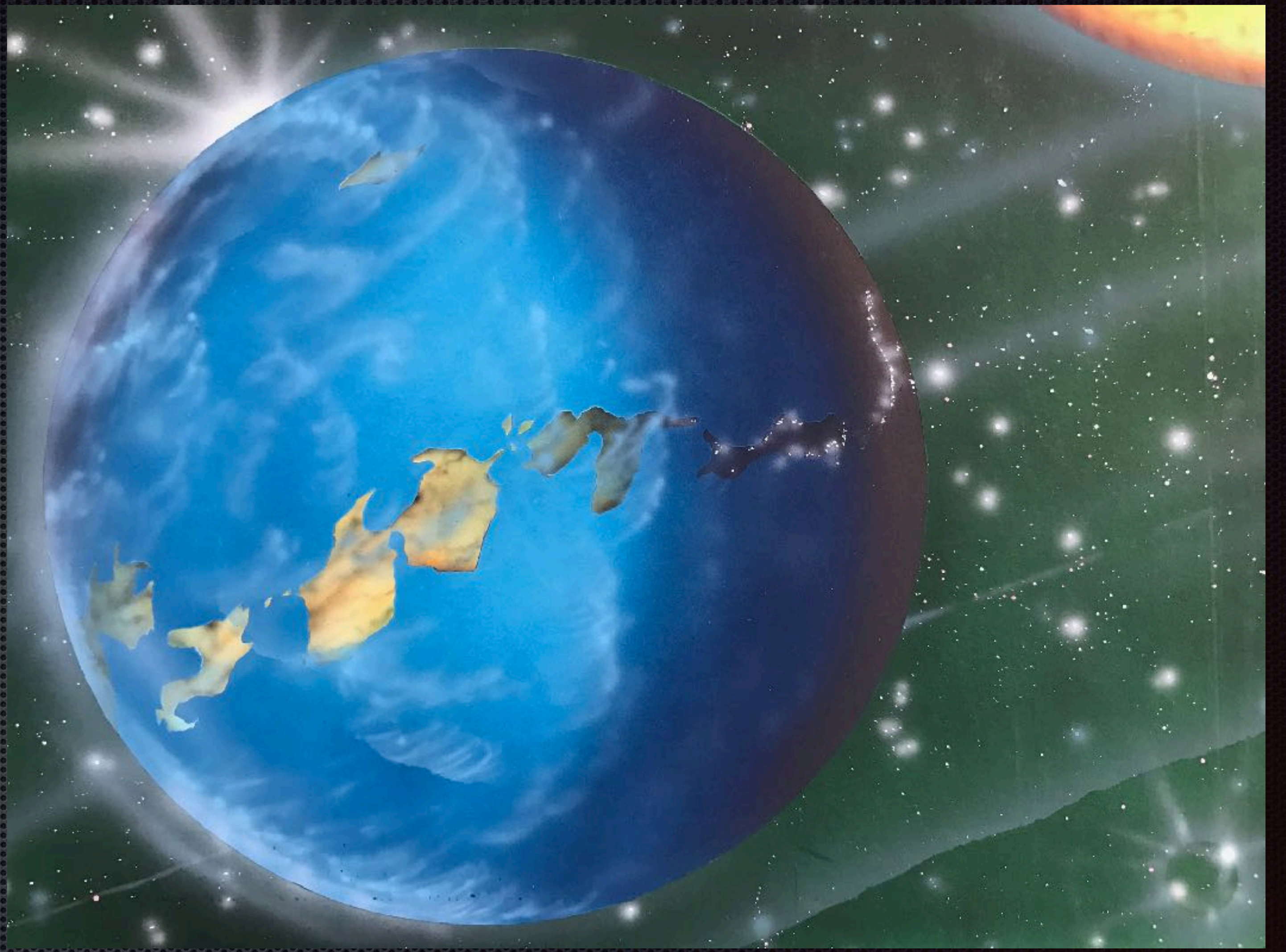


digital airbrush promo and development (as used)

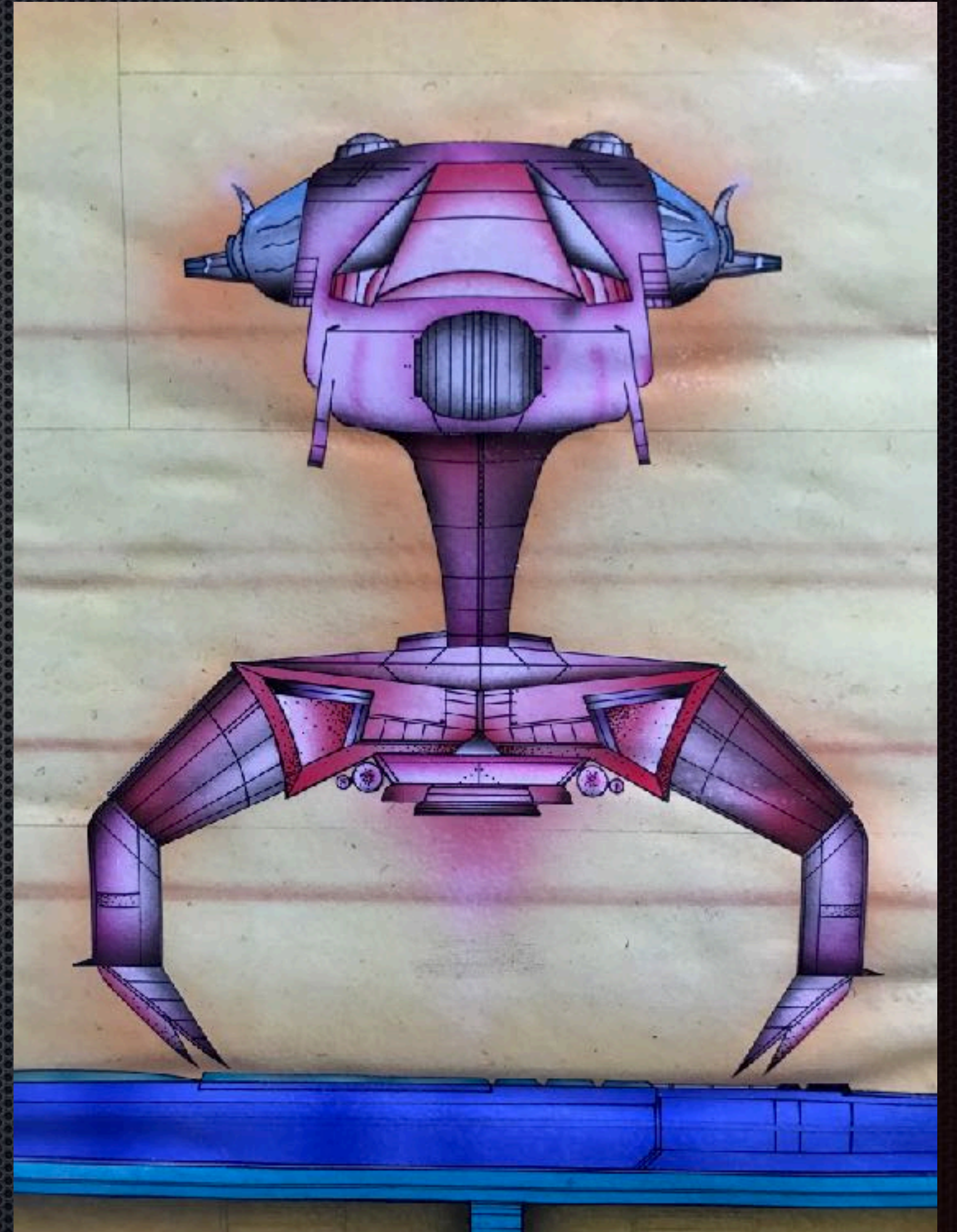
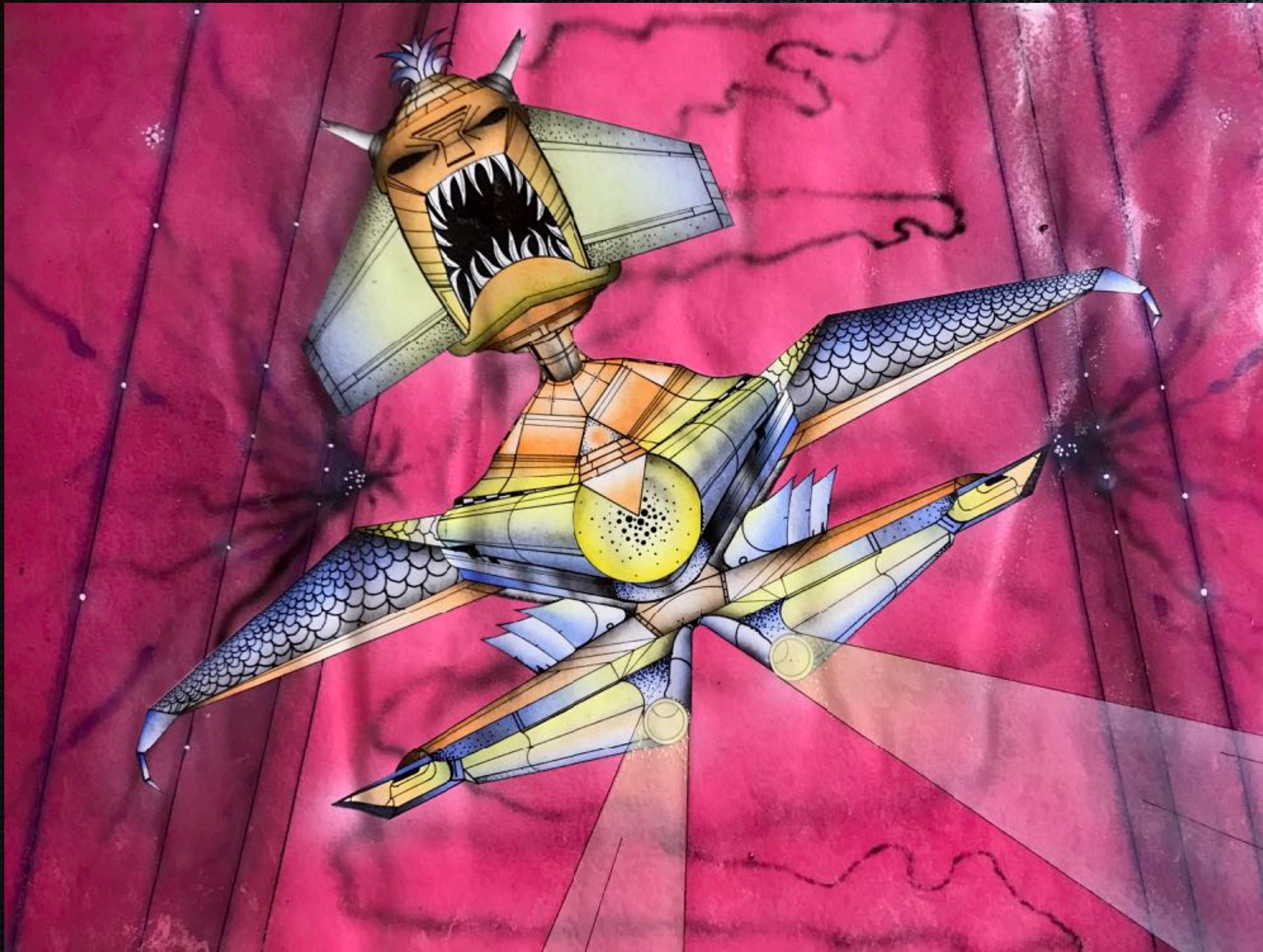
2000AD Judge Dredd Collectors figures



digital airbrush promo and development (as used)




Conceptual airbrushing (real) late 80's



Conceptual airbrushing (real) late 80's

The Axeman Cometh
CONTINUED



lack of articles on rules, adventure design and other such items which are very important to the hobby. But apart from that, the mag was brill!
Charles Veal,
Lewes,
East Sussex.

SIR,

• After sending my £16.50 without even a glance at your product, it was with some trepidation that I awaited the first issue of GM.

Well now I have it and I must say I'm very impressed. I am involved in all aspects of the hobby and I found them all covered in satisfying detail.

Just a couple of points, though. First, how about a cartoon strip to keep the plebs – I include myself – happy. Something in the *Sword of Albaron* vein perhaps? Secondly, when setting a standard by which computer FRP products can be judged it is the *Ultima* and *Phantasie* ranges

Your news column seemed boring in comparison to those in many pro/fanzines. I learned nothing I wanted to or didn't know before. The approach and style of writing does not help, not does the selection of what news to report.

I was glad you plan to reviews to play an important part in GM. Unfortunately, the sheer weight of praise and complete lack of criticism made me doubt whether your reviews are accurate. Surely, all the products can't be that good?

David Castle,
Woking,
Surrey.

PEN PALS

• I think you should have a pen pals page so GM fans could write to other GM fans.
Christine Dobbison,
Seaham,
C. Durham.

• I agree with Linda Little's letter (GM Vol No 1). LRP has



ALLIE THREW THE BIRD INTO THE AIR...

I'LL MISS YOU!

THE ALBATROSS CLIMBED GRACEFULLY INTO THE SKY.

AL-1 CLEARED FOR INITIAL DOKING SEQUENCE.

AL-1 STREAKED OFF INTO THE DISTANCE.

AL-1 IS FIRING ON HER ESCORT SHIPS!! COME IN, AL-1!!

Conceptual airbrushing Comic book (real)
and pen work late 80's

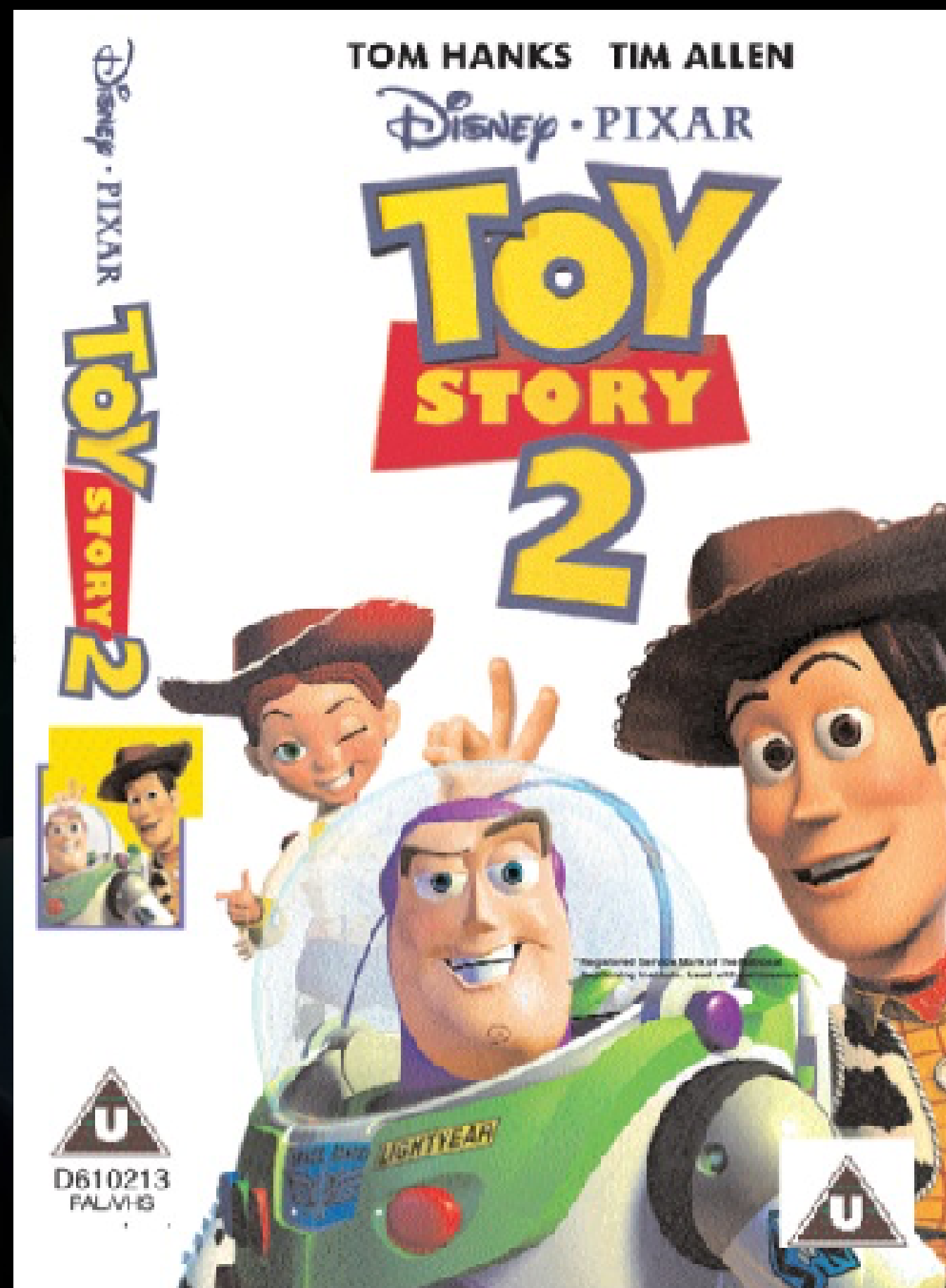


Promo work for Disney in 2010



'ibot' - 3D slot game

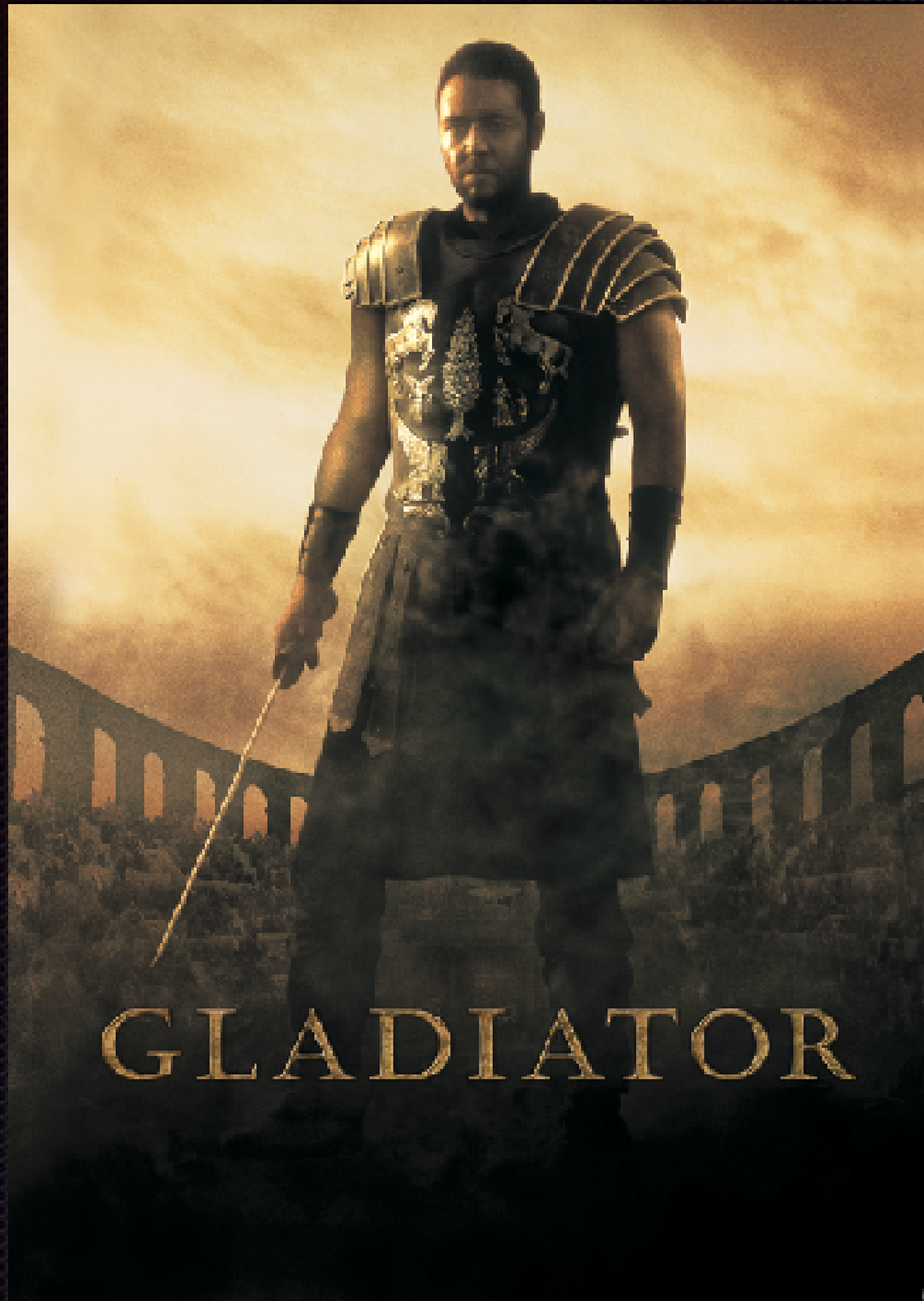
digital promo and development



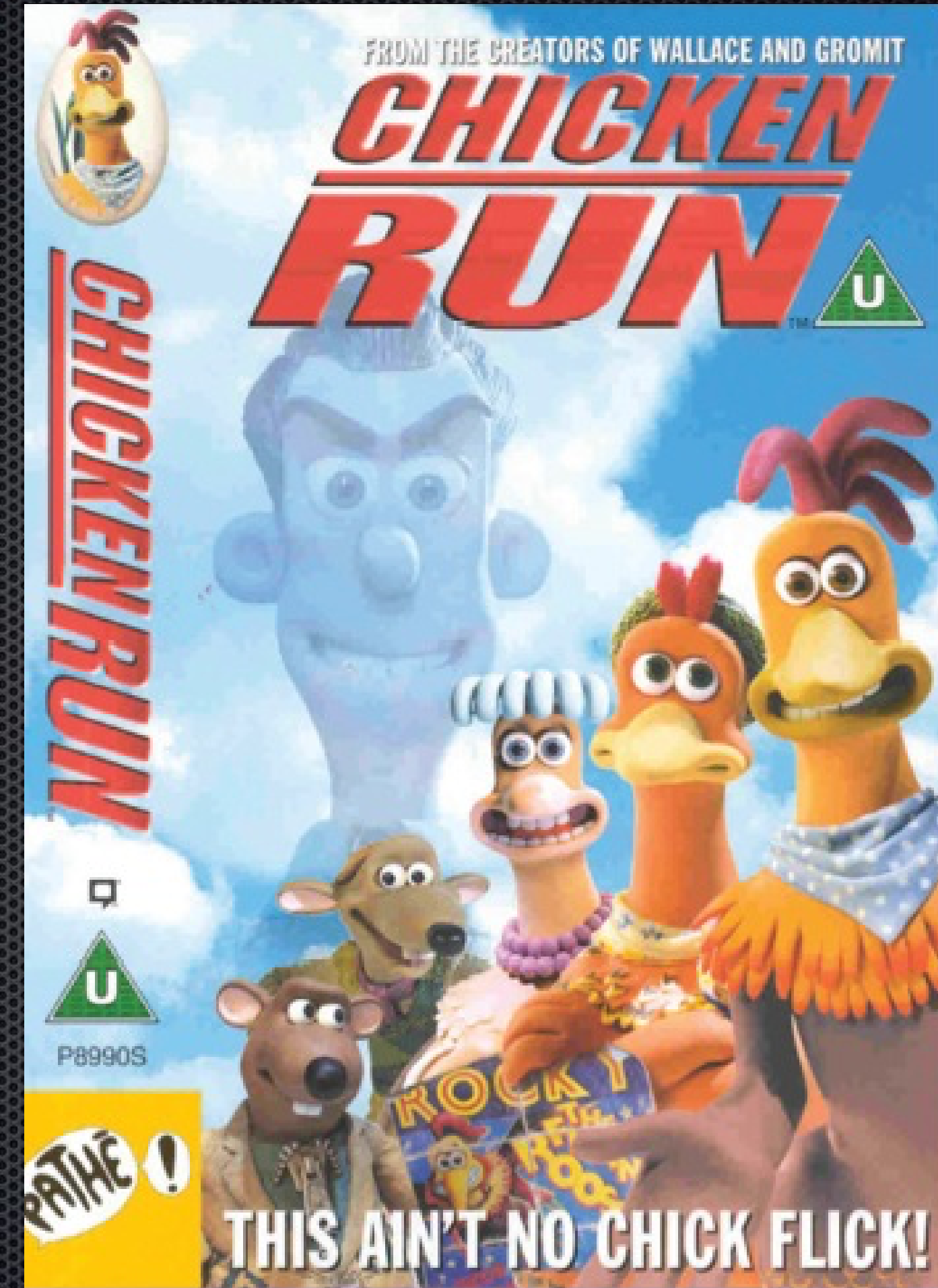
Disney - Pixar UK Video release packaging



approved supplier to the walt disney corp



gladiator



pathé tower

pos display boards for virgin records stores (digital airbrush)

sony style
Online Store

XFM
104.9

Pipercross

Tie Rack

PARTOUCHE
wiZe



Branded Logos 1

FD POKER

LOLA



WOLFRACE
wheels

POKER770
1er Club de poker français

1000
AD



Branded Logos 2

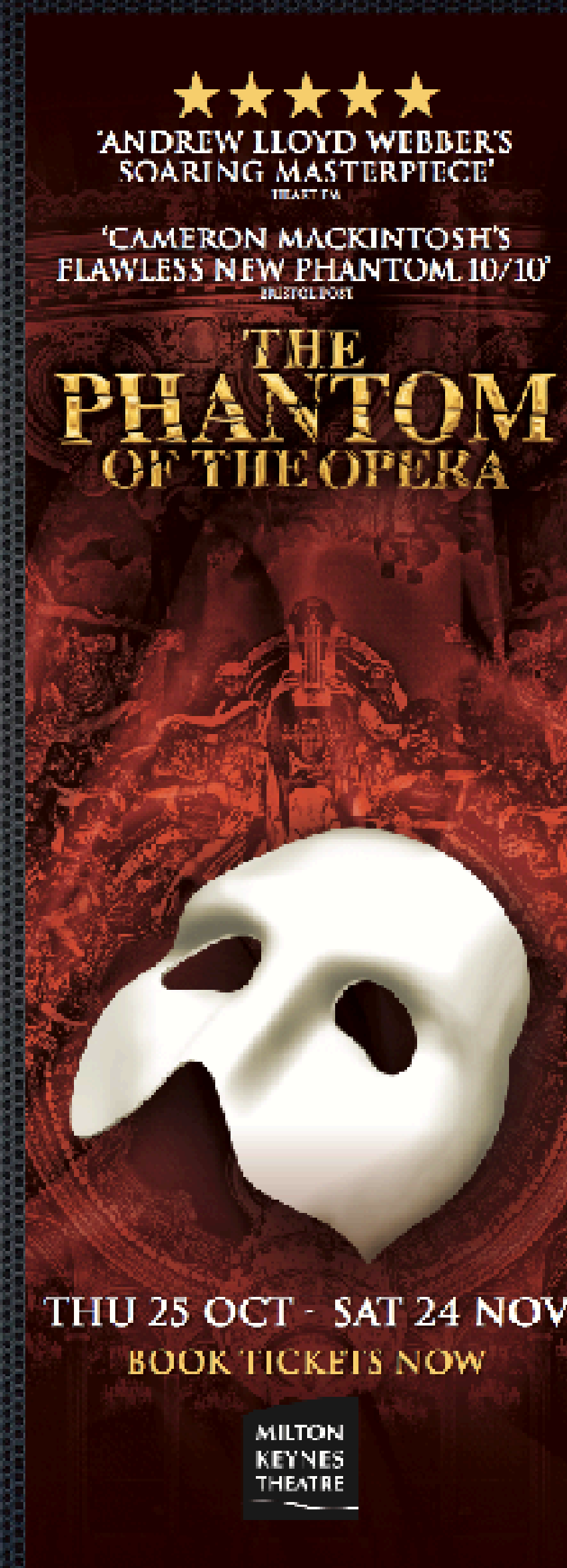
actual branded
logos created



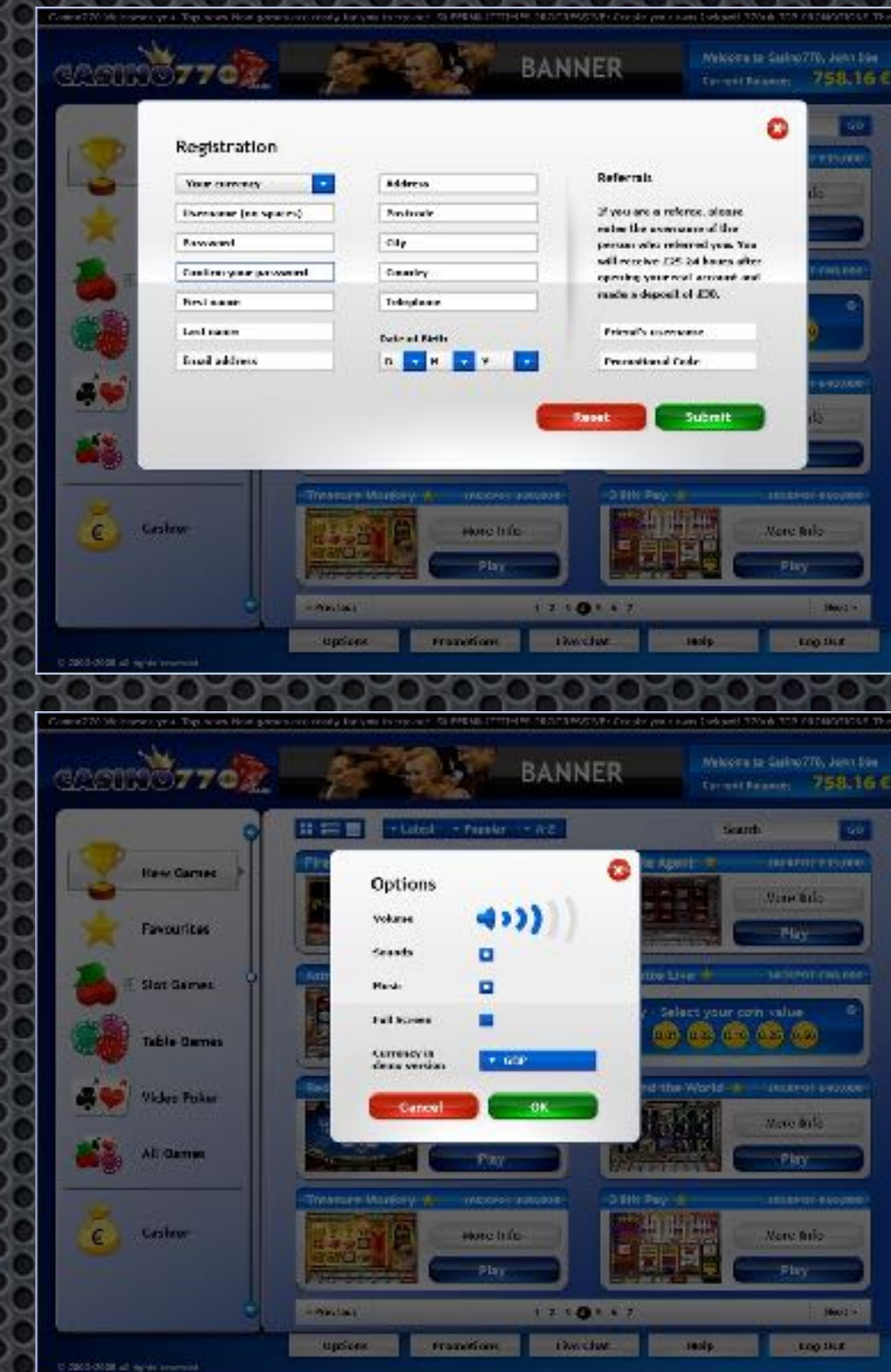
Infection Control Solutions Ltd. Corporate and product branding

addisonLee





west end shows promo material



ux & ui interface



my clients have included:

- local uk government bodies
- newmarket racecourse
- phantom of the opera
- cambridge university
- the marketers forum
- rezidor hotel group
- marks & spencer
- starlight express
- legally blonde
- dirty dancing
- mc saatchi
- casino 770
- archant
- peugeot
- trellborg
- mg cars
- diageo
- tesco
- sony
- jeep
- bt



Me (at 16) working on ESB at Elstree Studios

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